

i-mode technology and content

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Structure

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- Development for i-mode i-appli
- Resources

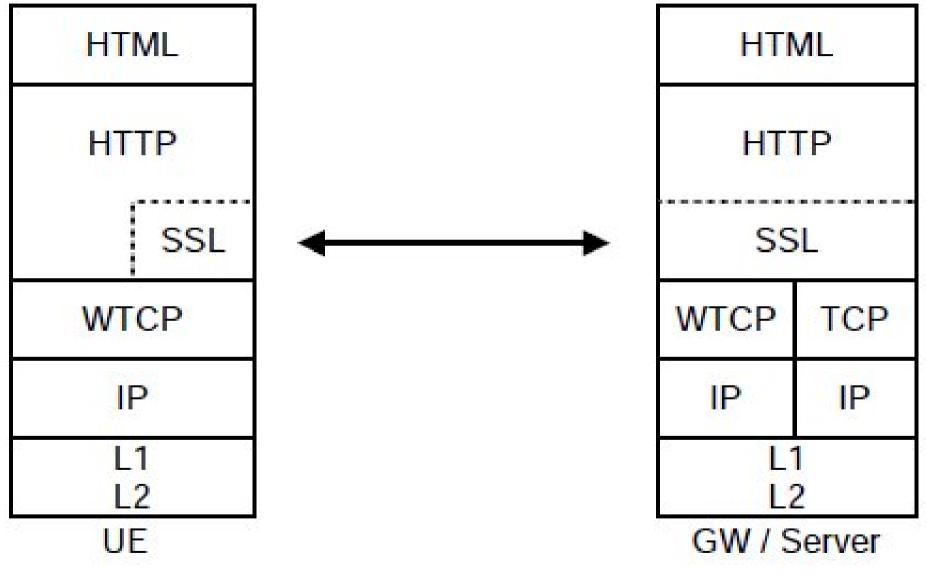
What is i-mode?

- introduced 1999
- multimedia and messaging services ("AOL for mobile phones")
- user pays for data transfer and premium content
- based on WWW standards (TCP/IP, HTTP, HTML)
- Limited Availability
 - only for customers of Japanese mobile phone provider NTT DoCoMo
 - technology licensed by European providers (e.g. E-Plus)
 - 42 million subscribers in Japan, 4 million worldwide (stagnating)
- Bandwidth: 9.6 28.8 kbit/s (2G), 64/384 kbit/s (3G)
- new features added continually

i-mode as a business model

- NTT DoCoMo has full control over terminals and Official sites
- Official sites (~ 4.000)
 - accessible via menu
 - partnership with NTT DoCoMo
 - have to agree to follow certain guidelines
 - can use i-mode's micro-billing
- Unofficial sites
 - accessible via URL
 - can be provided by everyone
- Micro-billing system (mcommerce)
 - payment via mobile phone bill
 - 9% fee goes to NTT DoCoMo
- Simple DRM

Standards-based Infrastructure (1)



i-mode protocol stack

Standards-based Infrastructure (2)

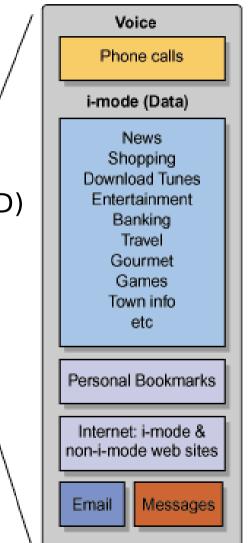
- packet-switched data transfer
- for better performance: wireless-profiled TCP (WTCP, included in WAP 2.0)
- WTCP is translated to TCP by internet gateways
- content access and e-mail via HTTP
- i-mode compatible HTML (iHTML, extended subset of HTML) for content
- optional encryption via 40/128 bit SSL

Extensive Multimedia Support

- Initially:
 - i-mode compatible HTML (extended cHTML)
 - GIF (interlaced, animated, transparent)
 - SMF ringtones (MIDI)
 - emojis 🖩 🕅 💔
- Now:
 - XHTML-MP (as proposed for WAP 2.0)
 - JPEG
 - MPEG4 (Japan) (176 x 144 pixels @ 15fps) with styled subtitles (e.g. Karaoke)
 - RealVideo (Germany)
 - Macromedia Flash Lite
 - PDF
- Many media only viewable on certain terminals

Wealth of Services

- E-mail and SMS equivalents
- Micro-Billing
- i-appli (Java applications)
- i-area (location based services)
- i-mode FeliCa (active RFID chip for payment/ID)
- i-motion (video-on-demand)
- i-shot (upload/send photos)
- Bar code scanning
- IR communication / remote control
- ... many more



Development for i-mode - iHTML

- i-mode compatible HTML extends cHTML (subset of HTML)
- many HTML features not supported in cHTML
 - JPEG images
 - tables
 - Image maps
 - Multiple character fonts and styles
 - background colors and images
 - Frames
 - CSS & JavaScript
- some iHTML additions
 - accesskey attribute 1
 - tel protocol Call Me!
 - emojis (= pictograms, written as decimal HTML entities)
- now being superceded by XHTML-MP



Development for i-mode - i-appli

- special Java applications
- downloaded via special link in iHTML
- uses J2ME/CLDC device configuration
- incompatible with MIDP 1.0
- additional packages (com.nttdocomo.*) provide
 - low-level graphics
 - UI components
 - HTTP/S
 - Scratchpad (freely available application memory)
- must extend com.nttdocomo.ui.iApplication
- different application descriptor (.jam instead of .jad)
- some competition from Flash Lite

Resources

- Let's make i-mode contents (very detailed technical info) http://www.nttdocomo.co.jp/english/p_s/i/make/index.html
- cHTML proposal http://www.w3.org/TR/1998/NOTE-compactHTML-19980209/
- **international i-mode developer site** http://www.nttdocomo.com/corebiz/services/imode/develop/index.html
- i-mode site of E-Plus http://imode.eplus.de/imode/iv_imode_program/index.jsp
- inofficial i-mode FAQ (outdated) http://www.eurotechnology.com/imode/faq.html
- IBM Developerworks i-mode tutorial (outdated) http://www-128.ibm.com/developerworks/wireless/library/wiimode/?open&l=803,t=grwi,p=imode