

Arbeitskreis Hardware

Prof. Dr. Michael Rohs, Dipl.-Inform. Sven Kratz

michael.rohs@ifi.lmu.de

MHCI Lab, LMU München

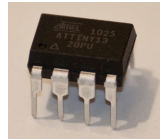
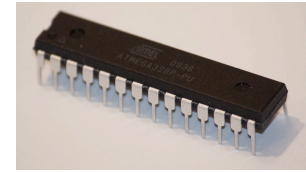
Organization

- **Objective:** Learn about embedded interactive systems
 - Just for fun, **no ECTS credits!**
- **Date:** Mondays 18-20+
 - 18-19 presentation and discussion of new topic
 - 19-20+ work on topic / project
- Schedule overview
 - 11 sessions
 - No class May 9th (CHI) and June 13th (Pfingsten)
- Hardware components provided
 - Buy AVR programmer (15 EUR) and power supply (7 EUR)

Schedule (preliminary)

Date	Topic (preliminary)
2.5.	Introduction to embedded interaction, microcontrollers, hardware & software tools
9.5.	<i>keine Veranstaltung (CHI)</i>
16.5.	AVR architecture, AVR assembler, LED multiplexing/charlieplexing
23.5.	Sensors: light, force, temperature, humidity, capacity, inductivity, distance, acceleration
30.5.	Electronics basics, soldering, PCB design & fabrication, EAGLE, 3D printing
6.6.	Displays (character LCDs, graphics LCDs), audio (speakers, amplification, op-amps)
13.6.	<i>keine Veranstaltung (Pfingsten)</i>
20.6.	I2C: interfacing to other chips (EEPROM, real-time clock, digital sensors)
27.6.	Actuation: stepper motors, servo motors
4.7.	Communication: fixed-frequency RF, ZigBee, Bluetooth
11.7.	Project
18.7.	Project
25.7.	Project

Technologies and Tools

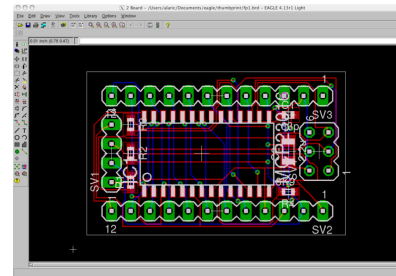


ATtiny, Atmega microcontroller

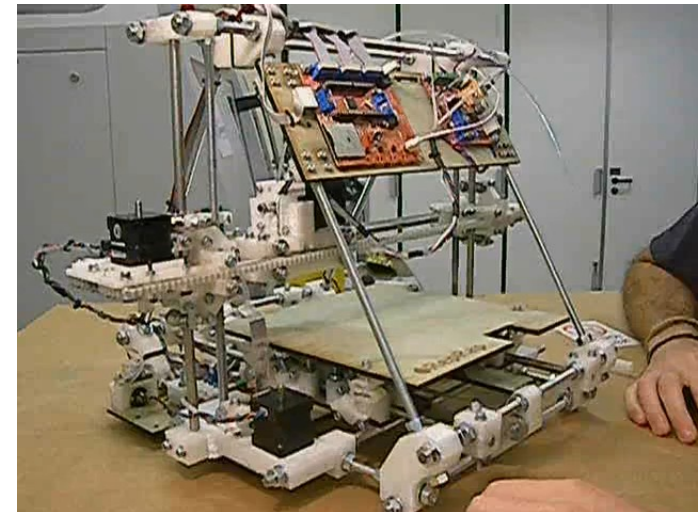
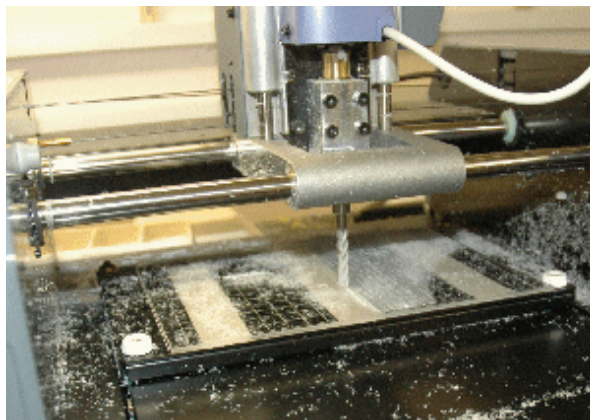
Milling, drilling, cutting PCB:
Roland Modela



PCB Design: EAGLE



Printing casings: RepRap 3D printer



www.rolanddg.com/product/3d/3d/mdx-20_15/mdx-20_15.html

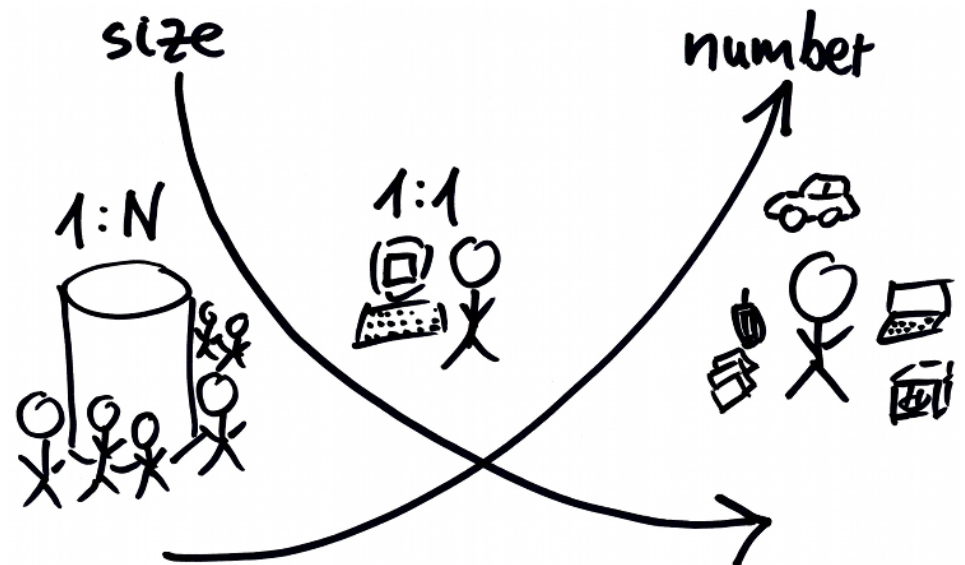
en.wikipedia.org/wiki/RepRap
www.reprap.org/wiki/Mendel

Embedded Systems

- Computer systems with dedicated functionality
 - Cf. general-purpose computer (PC)
 - Microcontrollers, digital signal processors, sensors, actuators
- Often not perceived as a “computer”
 - Users may not know that a computer system is inside
- Examples
 - Wrist watches, mp3 players, digital cameras, GPS receivers, bike computers, heart rate monitors, cars (motor, ABS, ESP), traffic lights, microwave ovens, dishwashers, washing machines, door openers, weather stations, TV sets, remote controls, DVD players, factory automation systems, telephone switches, networked thermostats, implantable medical devices, toys

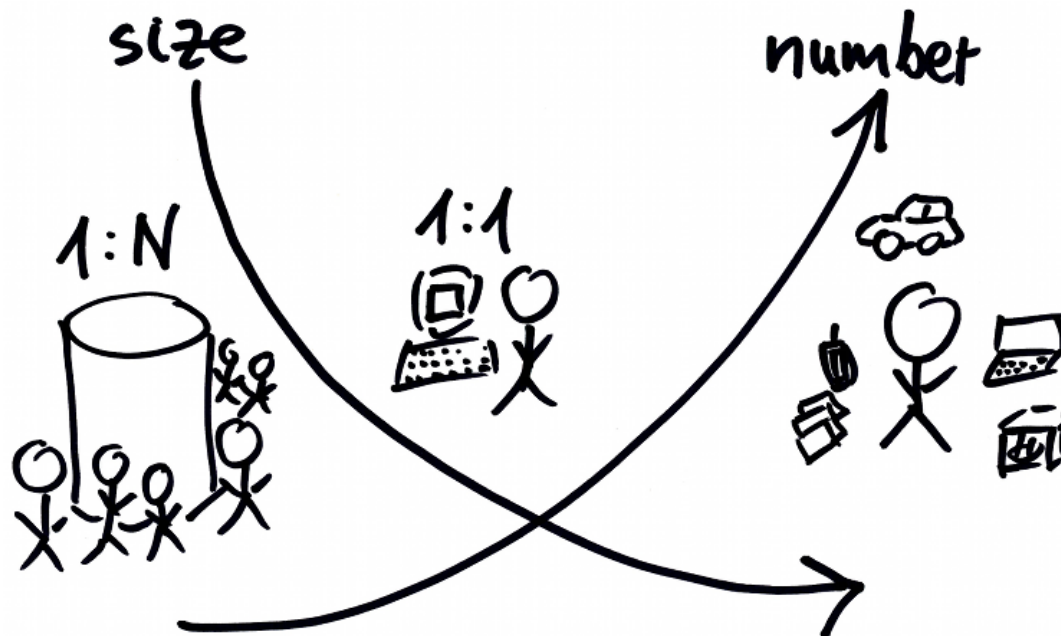
Technological Enablers

- Processing & storage
 - Cheap, fast, reliable, small, large capacity, energy efficient
 - Moore's Law
- Networking
 - Cheap, fast, reliable, global, local, wireless, ad-hoc, low power
- Displays
 - Cheap, small, high quality, energy efficient, integrated
- Sensors & actuators
 - Cheap, small, accurate, invisible, many types



Computing Paradigms

“Ubiquitous computing names the third wave in computing, just now beginning. First were mainframes, each shared by lots of people. Now we are in the personal computing era, person and machine staring uneasily at each other across the desktop. Next comes ubiquitous computing, or the age of calm technology, when technology recedes into the background of our lives.” Mark Weiser



Vision of Ubiquitous Computing

- *“The most profound technologies are those that disappear. They weave themselves into the fabric of every day life, until they are indistinguishable from it.” (Mark Weiser)*
- Vision
 - Computers embedded in everyday things
 - Seamless integration into our environment
 - All components are connected and exchange information
- Ubiquitous computing vs. virtual environments
 - Computers in the world, instead of world in the computer
- Calm Technology
 - Technology moves into the background



Mark Weiser

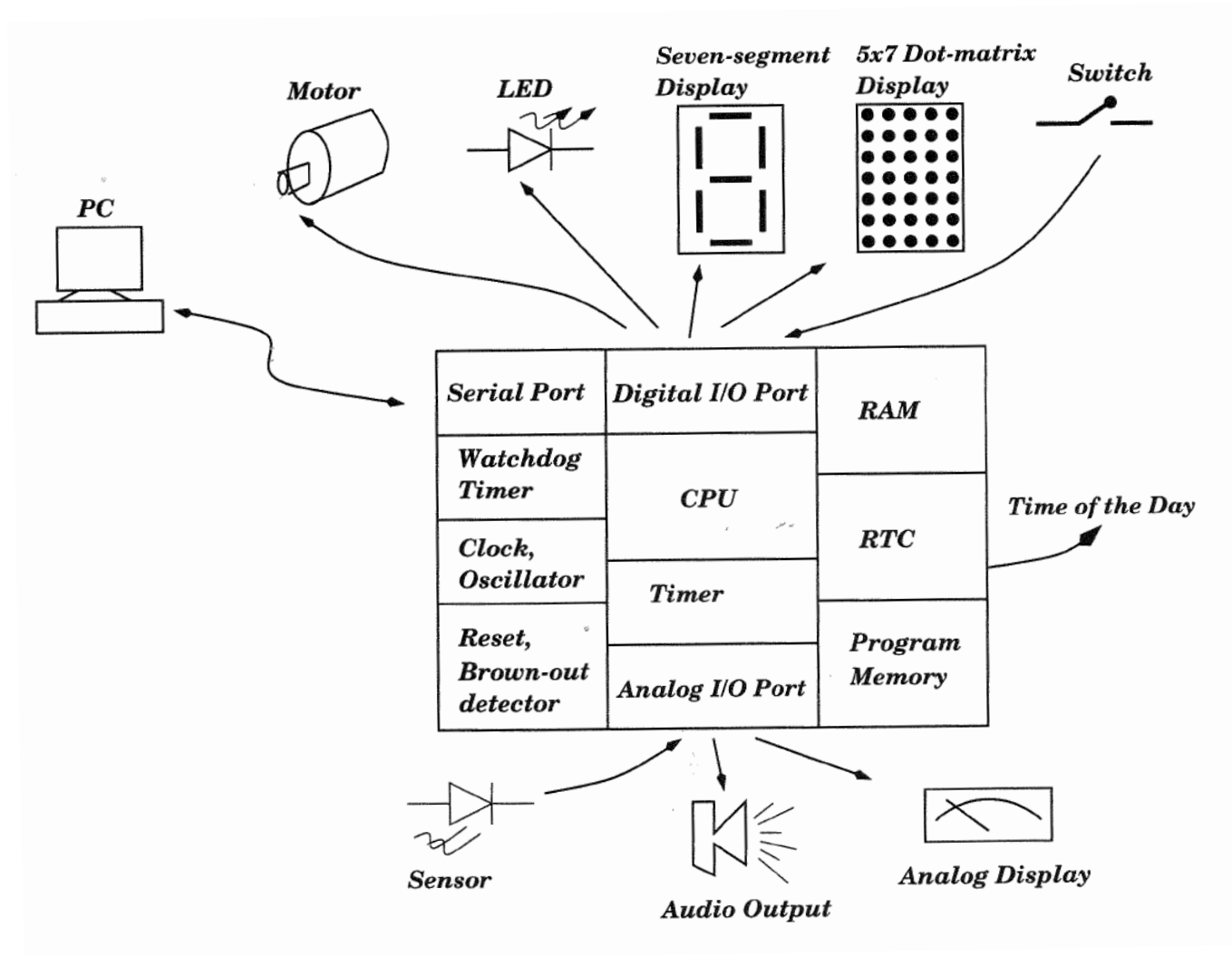
Embedded & Tangible Interaction

- Challenges for human-computer interaction
 - How to interact with so many systems?
 - How to keep users from constant interruptions and distractions?
 - Device interaction happens in an everyday situation. How to take that into account?
 - What are novel forms of interaction?
 - Design opportunities?
- Interaction themes
 - Natural interfaces
 - Context-aware applications
 - Automatic capture and access
 - Continuous interaction

Microcontrollers

- Integrates processor, memory, I/O peripherals, and sensors on a single chip
 - Replaces many traditional hardware components in a single chip
 - Lower cost, fewer additional components, smaller circuit board
 - Very memory efficient (sleep modes)
 - Software flexibility through software
- Memory types
 - Flash: program
 - RAM: working memory (stack, heap)
 - EEPROM: non-volatile memory
- Interrupt-driven I/O
 - Sources: signal changes, timer overflow, ADC conversion done
 - Interrupts can wake microcontroller from low-power sleep state

Microcontrollers



Source: Gadre, Malhotra: tinyAVR projects

Microcontrollers

- I/O Pins
 - Used as input or output (controlled by software)
 - Serial communications (UART, I²C, SPI)
 - Signal generation (PWM, timers)
 - Analog input (ADC conversion)
- Development
 - In-circuit programming and debugging, field update of firmware
 - Programming in assembly language or C
- Selectable clock frequencies
 - Lower clock rate → less energy
- No floating point unit (typically)

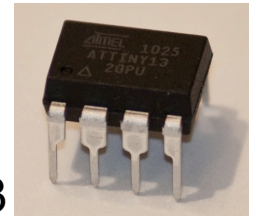
Atmel AVR: ATtiny, ATmega

- 8-bit RISC chip, Harvard architecture
- ATtiny

1–8 kB program memory

6–32-pin package

www.atmel.com/dyn/products/param_table.asp?category_id=163&family_id=607&subfamily_id=791



ATtiny13

- ATmega

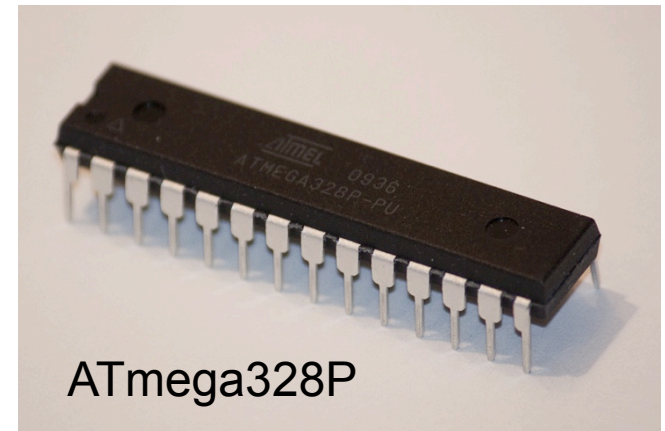
4–256 kB program memory

28–100-pin package

Extended instruction set

- Multiply instructions
- Handling larger program memories

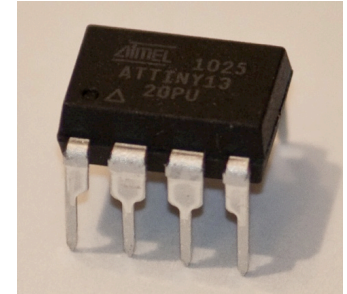
www.atmel.com/dyn/products/param_table.asp?category_id=163&family_id=607&subfamily_id=760



ATmega328P

- Large family of devices, specific features

Many types of AVR: Choose depending on required features



ATtiny13

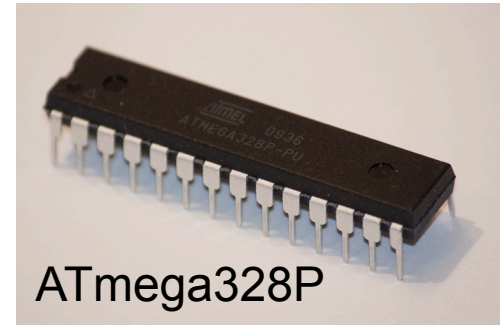
ATtiny13

- 6 I/O pins, 1.8-5.5V operation
- 20 MPIS @ 20 MHz (clock rate selectable), internal oscillator
- 64B RAM, 64B EEPROM, 1kB Flash program memory
- 8-bit timer, 2 PWM channels, 10-bit ADC, analog comparator
- Price: €1.15

ATtiny45

- 6 I/O pins, 1.8-5.5V operation
- 20 MPIS @ 20 MHz (clock rate selectable), internal oscillator
- 256B RAM, 256B EEPROM, 4kB Flash program memory
- 2 8-bit timers, 4 PWM channels, 10-bit ADC, analog comparator, SPI, TWI, temperature sensor
- Price: €2.05

Many types of AVR: Choose depending on required features



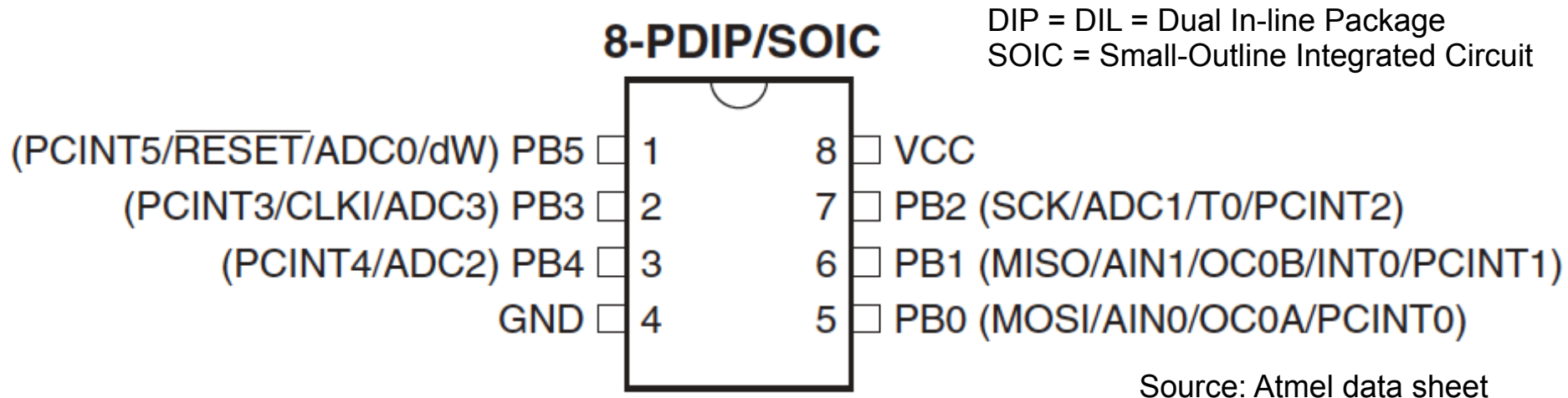
ATmega8

- 23 I/O pins, 2.7-5.5V operation
- 16 MPIS @ 16 MHz (clock rate selectable), internal oscillator
- 1kB RAM, 512B EEPROM, 8kB Flash program memory
- 2 8-bit timers, 1 16-bit timer, 3 PWM channels, 10-bit ADC, analog cmp., SPI, TWI, USART
- Price: €2.60

ATmega328P

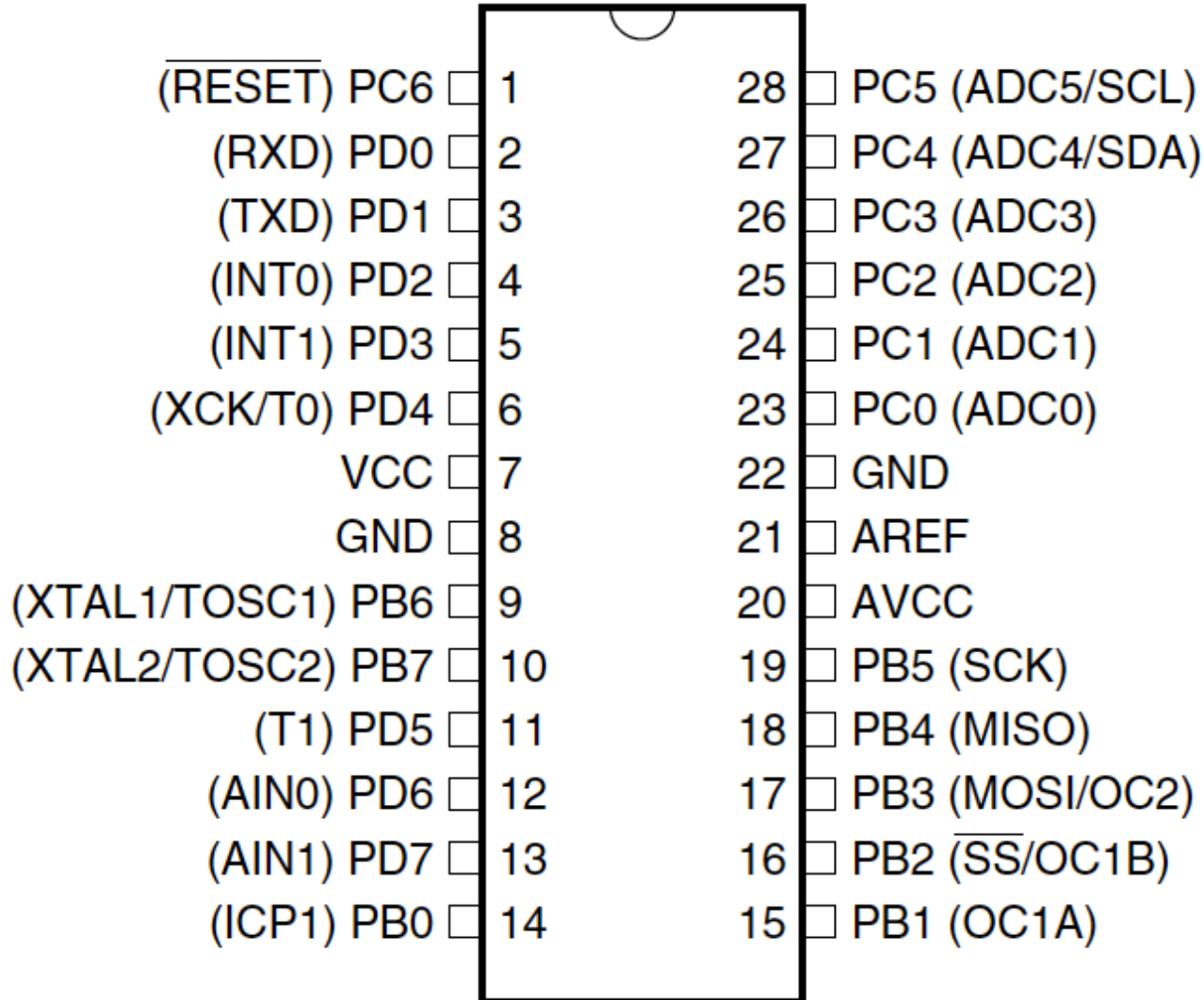
- 23 I/O pins, 1.8-5.5V operation
- 20 MPIS @ 20 MHz (clock rate selectable), internal oscillator
- 2kB RAM, 1kB EEPROM, 4kB Flash program memory
- 2 8-bit timers, 1 16-bit timer, 6 PWM channels, 10-bit ADC, analog cmp., SPI, TWI, USART, temperature sensor
- Price: €3.30

Pinout ATtiny13

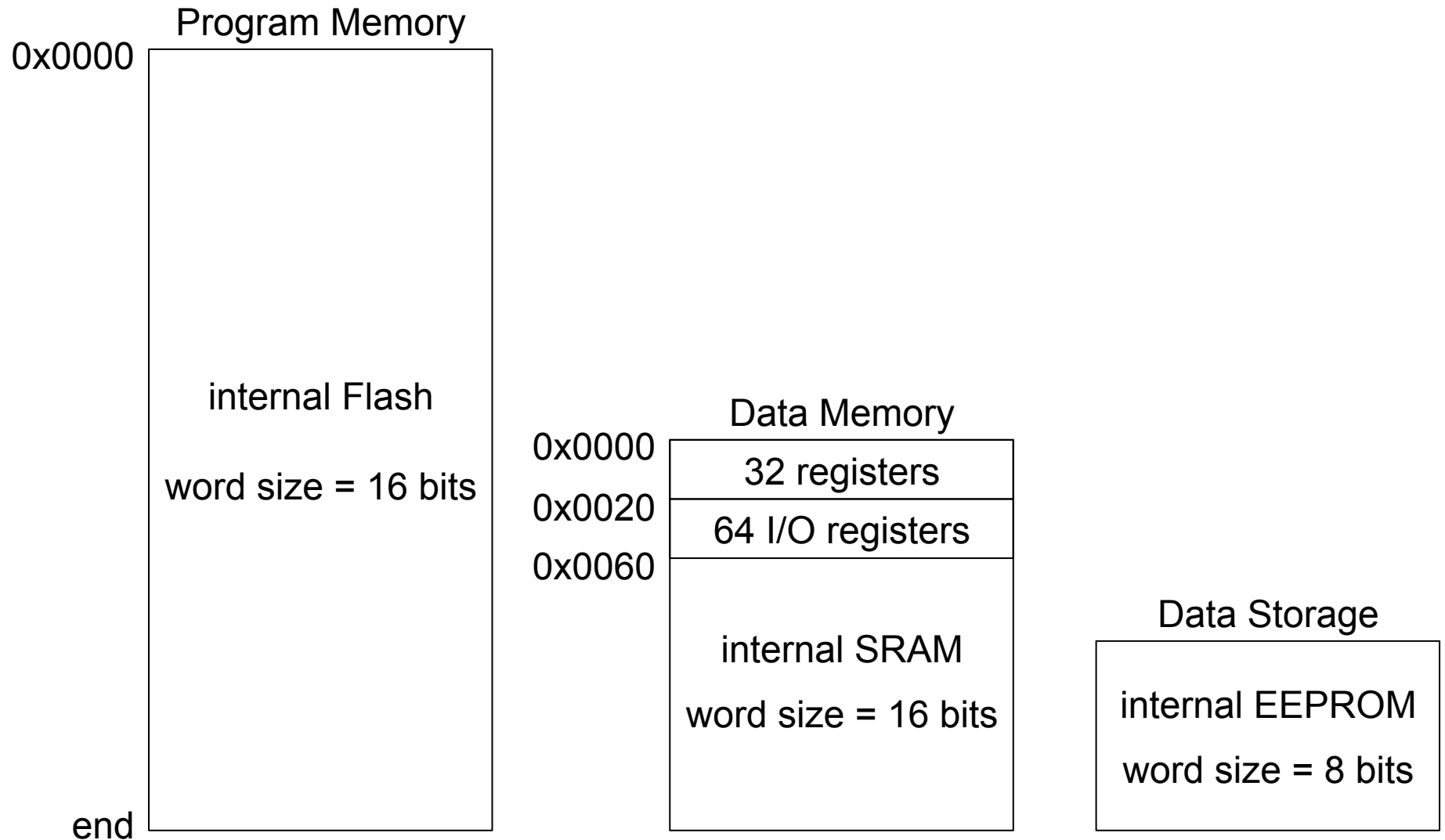


- Multiplexed pin functions, software configurable
 - Example: Flash/EEPROM programming via SPI:
MOSI = master out, slave in (from programmer to ATtiny)
MISO = master in, slave out (from ATtiny to programmer)
SCK = serial clock
 - Example: ADC1 = ADC input channel 1
 - Example: PCINT3 = pin change interrupt 3

Pinout ATmega8

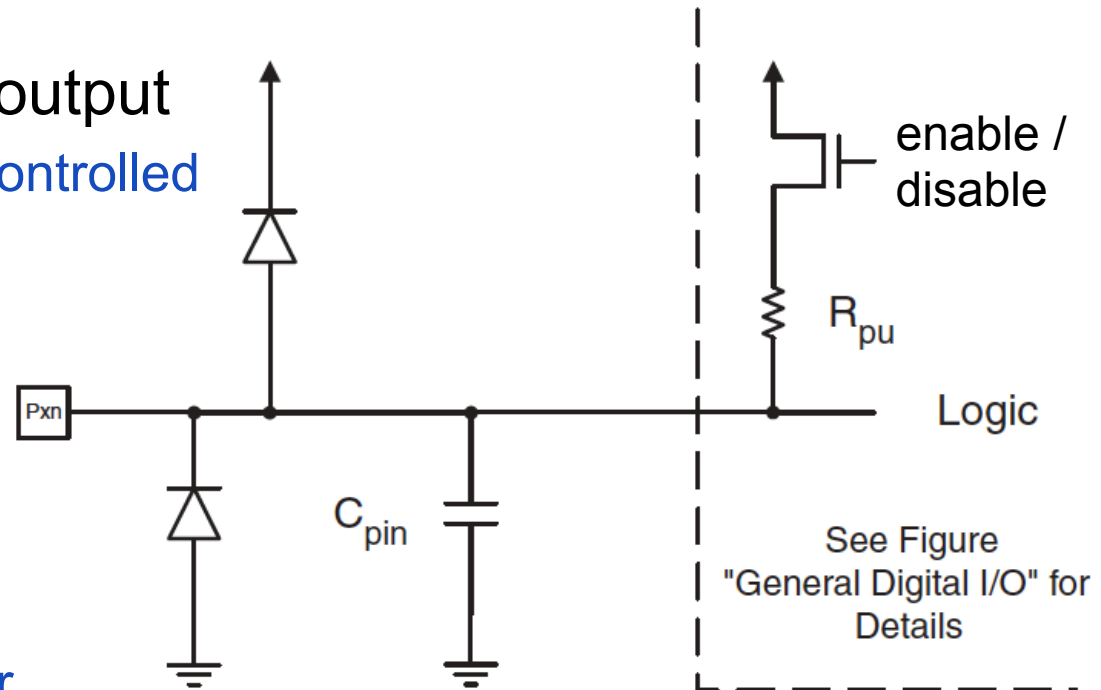


AVR Memory Layout



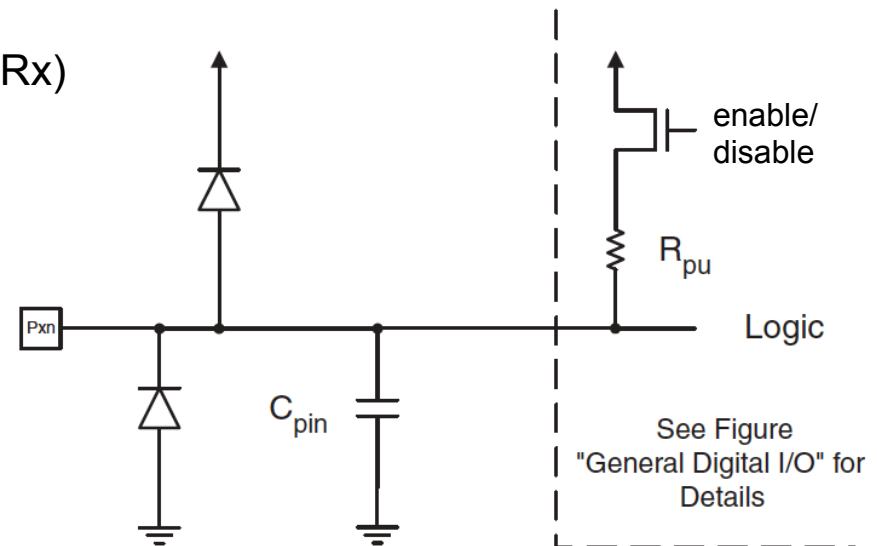
AVR I/O Ports

- I/O pin either input or output
 - Individually software-controlled
- Pin as output
 - States: low, high
 - Can drive 40mA (→ LED)
- Pin as input
 - Internal pull-up resistor (enabled/disabled in software)
 - high resistance state (high-Z) if pull-up disabled



Accessing the I/O Ports

- Three memory addresses for each I/O port
 - Data Direction Register: $DDRx$
 - 1 = output
 - 0 = input
 - Data Register: $PORTx$
 - if input: 1 = pull-up enabled, 0 = pull-up disabled
 - if output: 1 = PIN driven high, 0 = PIN driven low
 - Port Input Pins: $PINx$
 - read: PIN state (independent of $DDRx$)
 - write 1: toggles $PORTx$



AVR I/O Ports: Pin Control Example

PIN	0	1	2	3	4	5	6	7
in/out	out	out	out	out	in	in	in	in
value	1	1	0	0	pullup	hi-z	hi-z	hi-z

Assembly

```
ldi r16, (1<<PB4) | (1<<PB1) | (1<<PB0)
```

```
ldi r17, (1<<DDB3) | (1<<DDB2) |  
         (1<<DDB1) | (1<<DDB0)
```

```
out PORTB,r16
```

```
out DDRB,r17
```

```
nop      // synchronization
```

```
in r16,PINB
```

C

```
unsigned char i;
```

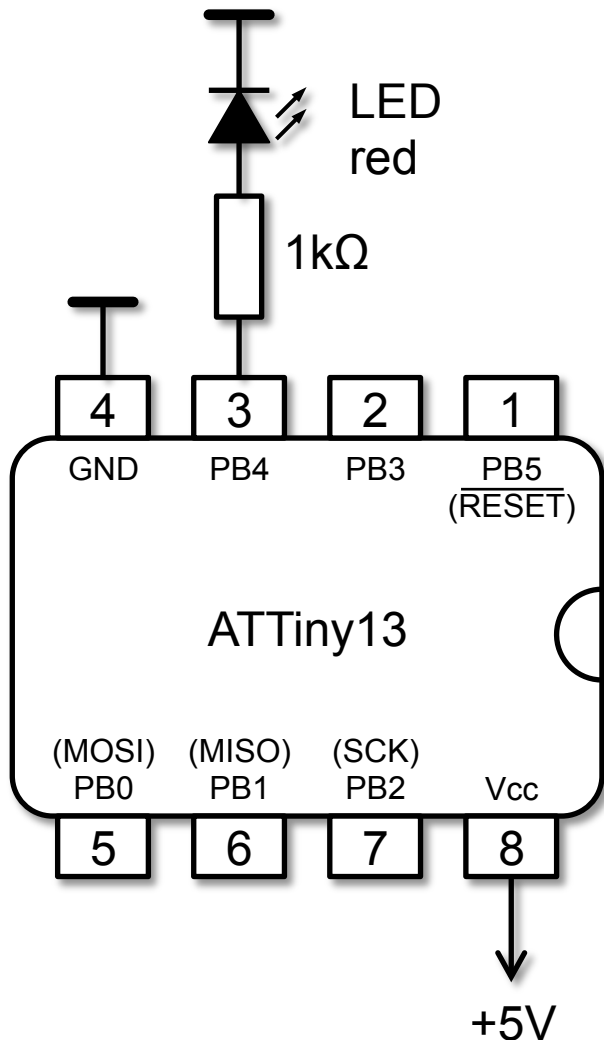
```
PORTB = (1<<PB4) | (1<<PB1) | (1<<PB0);
```

```
DDRB = (1<<DDB3) | (1<<DDB2) |  
        (1<<DDB1) | (1<<DDB0);
```

```
__no_operation(); // synchronization
```

```
i = PINB;
```

“µC Hello World”: Blinking an LED



```
#define F_CPU 1200000
```

```
#include <avr/io.h>
```

```
#include <util/delay.h>
```

```
int main()
```

```
{
```

```
    DDRB = 0b010000;
```

```
    while (1) {
```

```
        PORTB = 0b010000;
```

```
        _delay_ms(500);
```

```
        PORTB = 0b000000;
```

```
        _delay_ms(500);
```

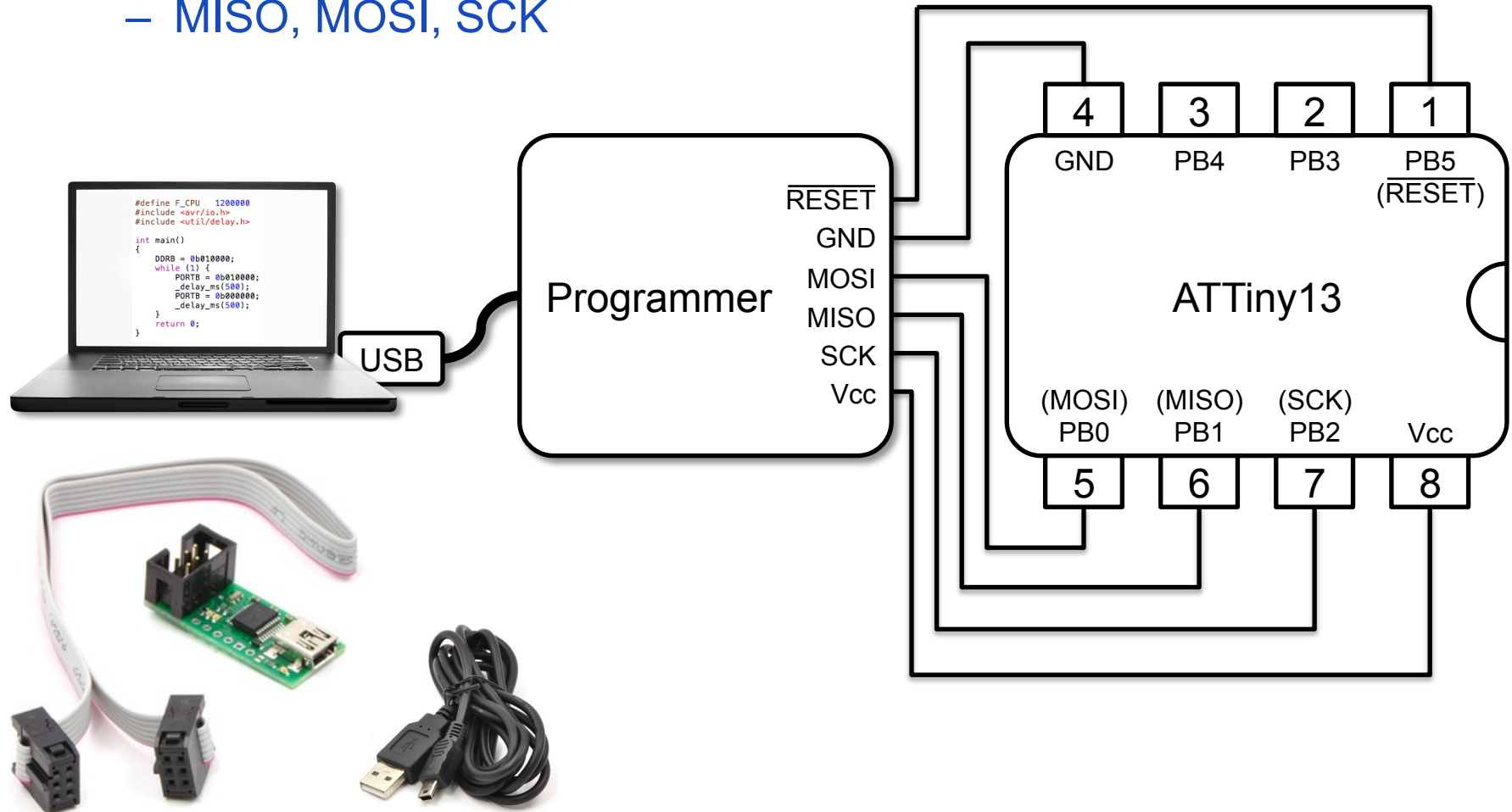
```
    }
```

```
    return 0;
```

```
}
```

Downloading the Program to the μC

- Serial programming via Serial Peripheral Interface (SPI)
 - MISO, MOSI, SCK



Memory Programming

- Tasks
 - Download/upload program code to/from Flash memory
 - Download/upload data to/from internal EEPROM
 - Configuring the microcontroller (“fuse bits”)
- Programming options
 - Serial programming
 - In-system programming (ISP)
 - High-voltage serial programming (HVSP, only 8-pin controllers)
 - High-voltage parallel programming
 - If RESET pin used as I/O pin: high-voltage programming
 - debugWire on-chip debug system
 - Uses RESET pin for debugging and Flash/EEPROM programming

How to set the Fuses?

- AVRFuses tool
 - <http://www.vonnieda.org/software/avrfuses>
- Online fuse calculator
 - <http://www.engbedded.com/fusecalc/>
- ATtiny13 datasheet, 17.2 Fuse Bytes
 - ATtiny13 has two fuse bytes
 - Default: high byte = 0b11111111, low byte = 0b01101010

Table 17-3. Fuse High Byte

Fuse Bit	Bit No	Description	Default Value
–	7	–	1 (unprogrammed)
–	6	–	1 (unprogrammed)
–	5	–	1 (unprogrammed)
SELFPRGEN ⁽¹⁾	4	Self Programming Enable	1 (unprogrammed)
DWEN ⁽²⁾	3	debugWire Enable	1 (unprogrammed)
BODLEVEL1 ⁽³⁾	2	Brown-out Detector trigger level	1 (unprogrammed)
BODLEVEL0 ⁽³⁾	1	Brown-out Detector trigger level	1 (unprogrammed)
RSTDISBL ⁽⁴⁾	0	External Reset disable	1 (unprogrammed)

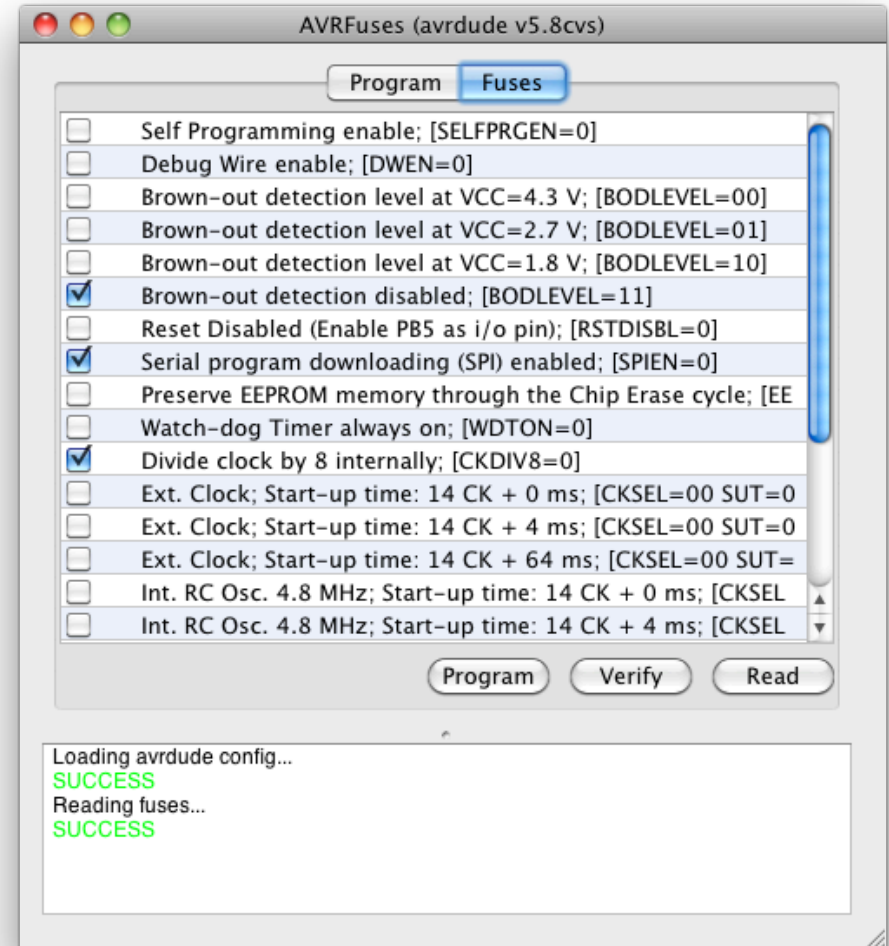
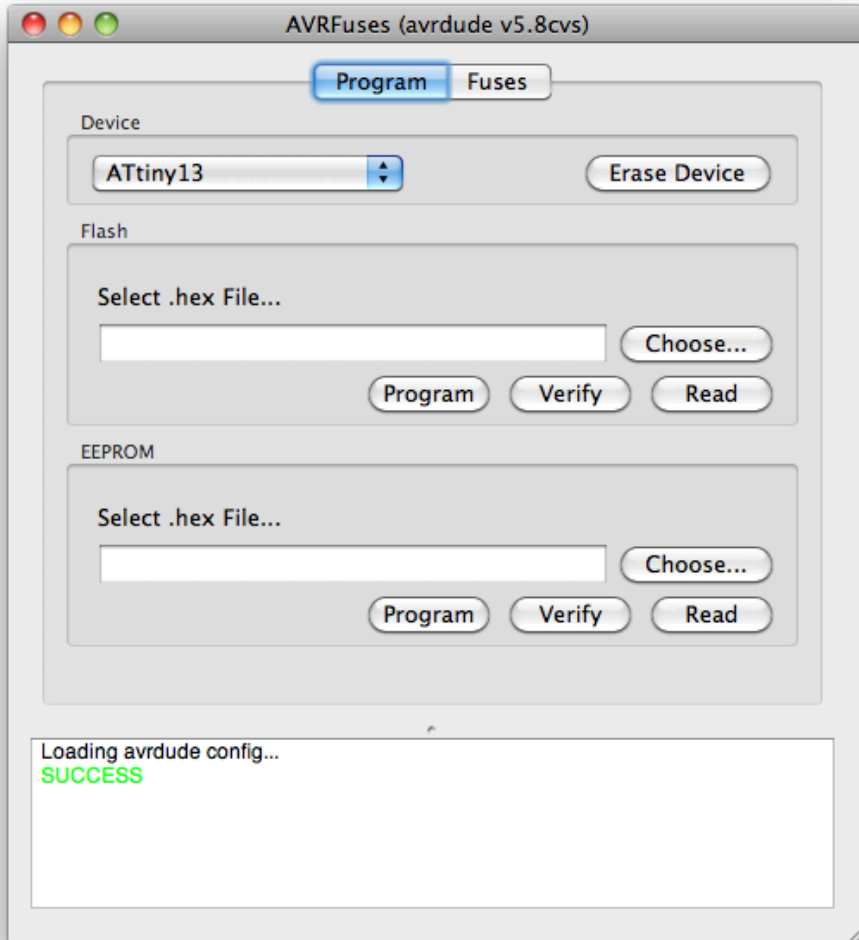
Table 17-4. Fuse Low Byte

Fuse Bit	Bit No	Description	Default Value
SPIEN ⁽¹⁾	7	Enable Serial Programming and Data Downloading	0 (programmed) (SPI prog. enabled)
EESAVE	6	Preserve EEPROM memory through Chip Erase	1 (unprogrammed) (memory not preserved)
WDTON ⁽²⁾	5	Watchdog Timer always on	1 (unprogrammed)
CKDIV8 ⁽³⁾	4	Divide clock by 8	0 (programmed)
SUT1 ⁽⁴⁾	3	Select start-up time	1 (unprogrammed)
SUT0 ⁽⁴⁾	2	Select start-up time	0 (programmed)
CKSEL1 ⁽⁵⁾	1	Select Clock source	1 (unprogrammed)
CKSEL0 ⁽⁵⁾	0	Select Clock source	0 (programmed)

AVR Configuration via “Fuse Bits”

Caution: Wrong fuse bit settings may render chip unusable!

Tool: AVRFuses (www.vonnieda.org/AVRFuses/)



Configuring AVRFuses for the Programmer and USB Port

mySmartUSB light:

avrdude

Path to avrdude

Programmer

Port

Baud Rate

General

Automatically Check For Updates

Show avrdude Command Lines

/dev/cu.SLAB_USBtoUART

<http://shop.myavr.ch/index.php?sp=article.sp.php&artID=200006>



USBasp:

avrdude

Path to avrdude

Programmer

Port

Baud Rate

General

Automatically Check For Updates

Show avrdude Command Lines

<http://www.fischl.de/usbasp/>



USB Drivers for “mySmartUSB light”

- USB chip CP2102 from Silicon Laboratories

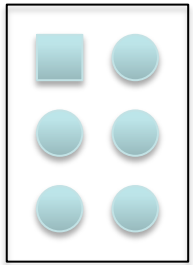
- Windows

<http://shop.myavr.ch/index.php?sp=article.sp.php&artID=200006>

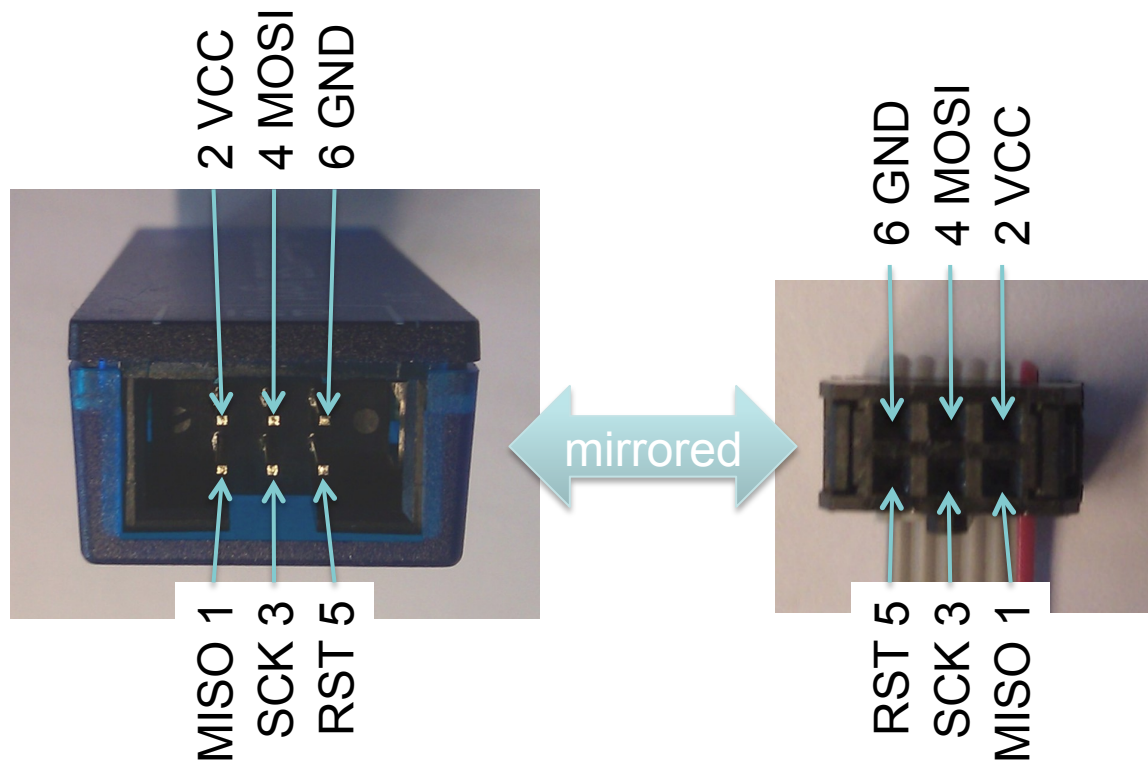
- Mac OS X, Linux

<http://www.silabs.com/products/mcu/pages/usbtouartbridgevcpdrivers.aspx>

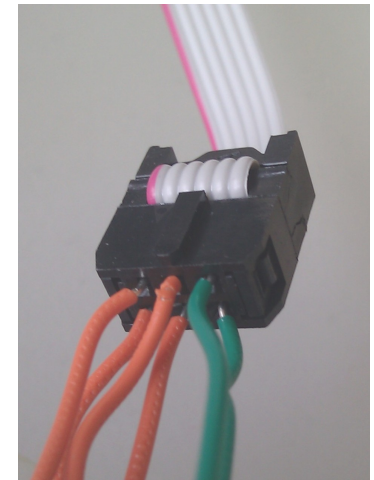
AVR ISP Connector



- Image of small PCB with one row of connectors
- <http://itp.nyu.edu/physcomp/Tutorials/AVRCPprogramming-Programmer>

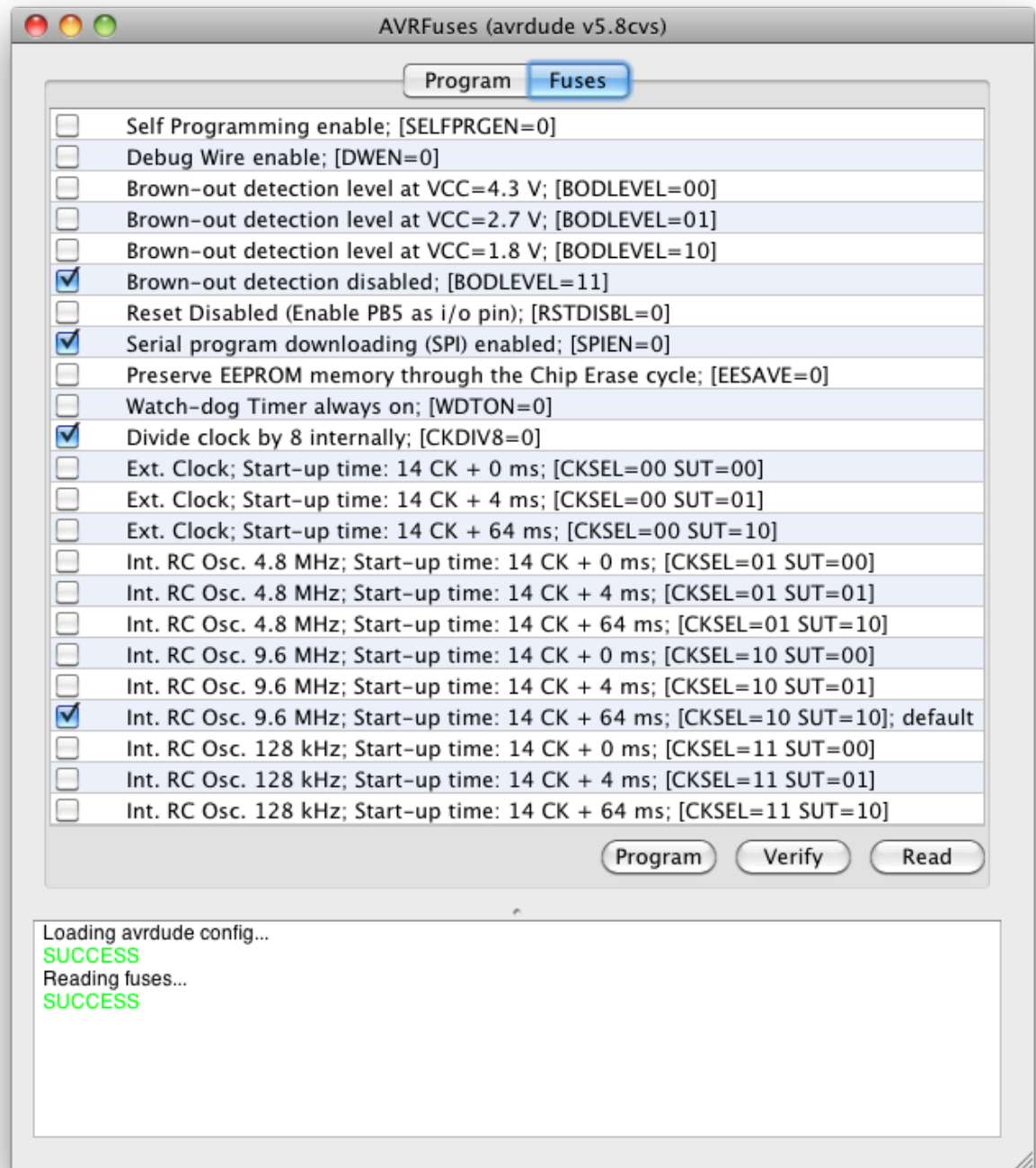


not recommended:



better solution:
solder small PCB
with 6x1 pins

- Fuses show factory configuration of ATtiny13
- Brown-out detection
 - reset when Vcc below level
- Reset disabled
 - use reset pin as I/O pin: dangerous!
- Start-up time
 - delay until conditions are stable



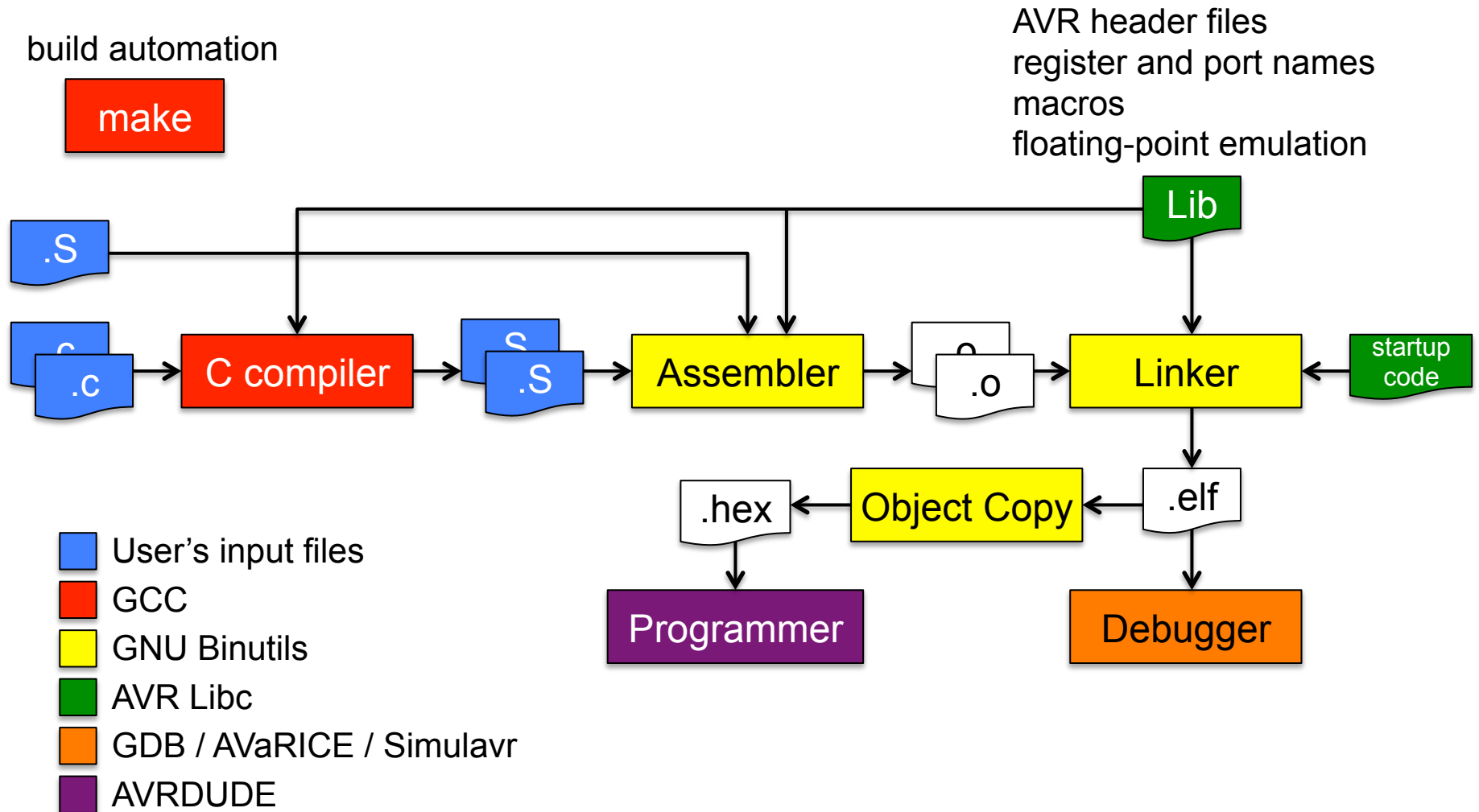
AVR Clock Options

- Clock frequency can be chosen
 - Application requirements, power consumption
 - Clock prescaler register (divide clock by factor)
 - Component clocks can be disabled to reduce power consumption
- Clock source can be chosen
 - Internal resistor capacitor (RC) oscillator
 - Convenient, but not precise (temperature, operating voltage)
 - ATtiny13: 4.8MHz, 9.6MHz (at 3V and 25°C), 128kHz (low power)
 - External crystal oscillator
 - Highly precise, requires external quartz
- Clock source distributed to modules
 - CLK_{CPU} , $CLK_{I/O}$, CLK_{flash} , CLK_{ADC}
 - CLK_{ADC} allows switching off other clocks during ADC conversion

AVR Development Toolchain & IDEs

- Free AVR toolchain
 - GNU C compiler: `avr-gcc` (gcc.gnu.org)
 - C library: `avr-libc`
 - Down-/Uploader: `avrdude` (www.nongnu.org/avr-libc/)
- CrossPack for Mac OS X
 - `avr-gcc` on Mac OS X, Xcode can be used (but not required)
 - <http://www.obdev.at/products/crosspack/index.html>
 - oder: “`sudo port install avr-gcc`” (mit MacPorts)
- WinAVR for Windows
 - IDE for `avr-gcc` on Windows
 - <http://winavr.sourceforge.net>
- Atmel AVR Studio
 - <http://www.atmel.com>

AVR-GCC Toolchain Overview



Source: http://www.avrfreaks.net/wiki/index.php/Documentation:AVR_GCC/AVR_GCC_Tool_Collection

AVR Libc

- AVR Libc Home Page
 - <http://www.nongnu.org/avr-libc/>
- up to date?
 - <http://users.rcn.com/rneswold/avr/index.html>

CrossPack: Creating a Project (Mac OS X)

```
bash$ avr-gcc-select 3
```

```
Current default compiler: gcc 3
```

```
bash$ avr-project BlinkLED
```

```
Using template: /usr/local/CrossPack-AVR-20100115/etc/templates/TemplateProject
```

```
bash$ cd BlinkLED/
```

```
bash$ ls -l
```

```
total 0
```

```
drwxr-xr-x  4 michaelrohs  staff  136 Apr  2 22:44 BlinkLED.xcodeproj
```

```
drwxr-xr-x  4 michaelrohs  staff  136 Apr  2 22:44 firmware
```

```
bash$ cd firmware/
```

```
bash$ ls -l
```

```
total 24
```

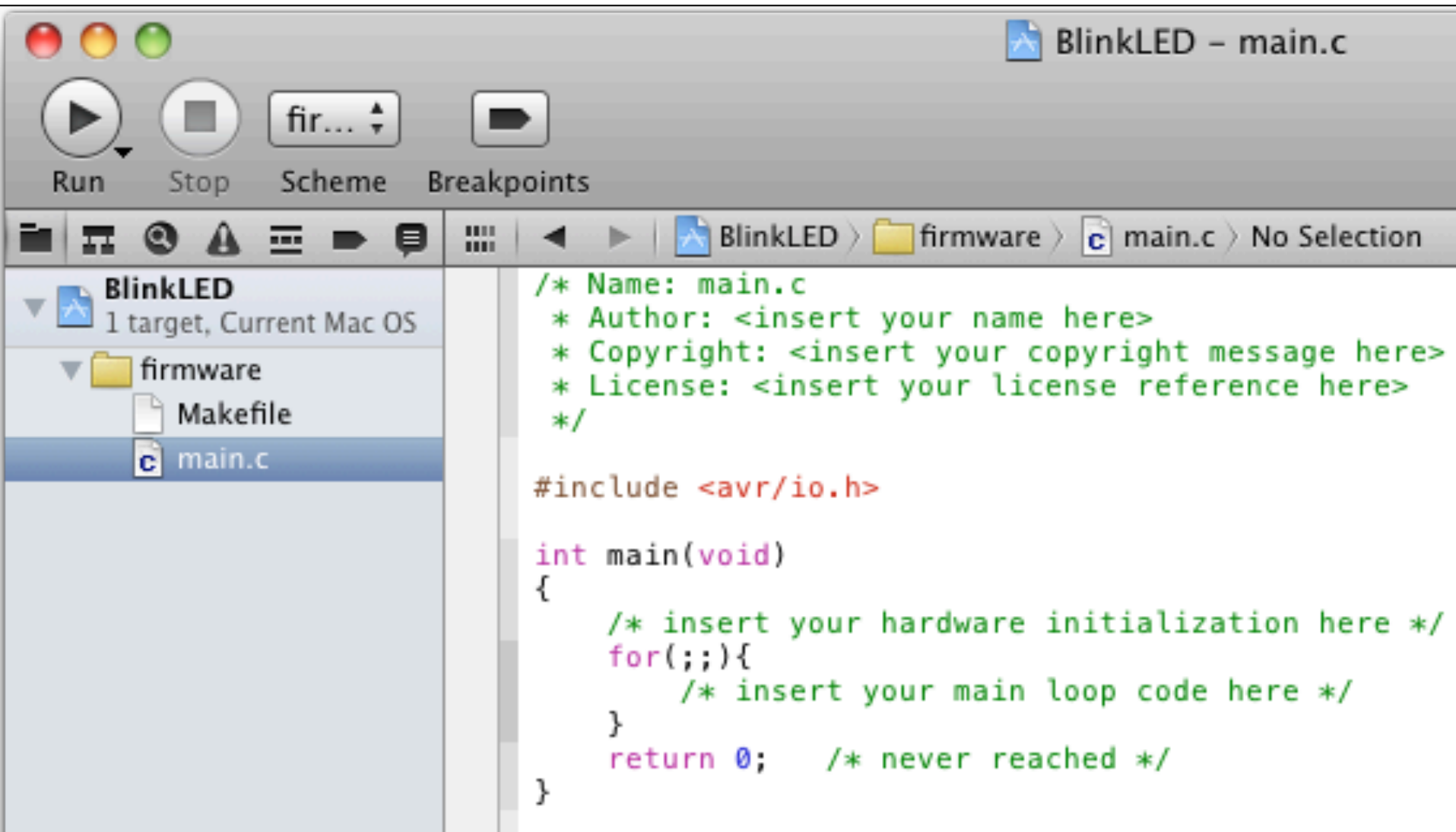
```
-rw-r--r--  1 michaelrohs  staff 4139 Apr  2 22:44 Makefile
```

```
-rw-r--r--  1 michaelrohs  staff  348 Apr  2 22:44 main.c
```



double-click to open
Xcode project

Generated Project in XCode



```
# Name: Makefile
# Author: <insert your name here>
# Copyright: <insert your copyright message here>
# License: <insert your license reference here>

# This is a prototype Makefile. Modify it according to your needs.
# You should at least check the settings for
# DEVICE ..... The AVR device you compile for
# CLOCK ..... Target AVR clock rate in Hertz
# OBJECTS ..... The object files created from your source files. This list is
#                  usually the same as the list of source files with suffix ".o".
# PROGRAMMER ... Options to avrdude which define the hardware you use for
#                  uploading to the AVR and the interface where this hardware
#                  is connected.
# FUSES ..... Parameters for avrdude to flash the fuses appropriately.

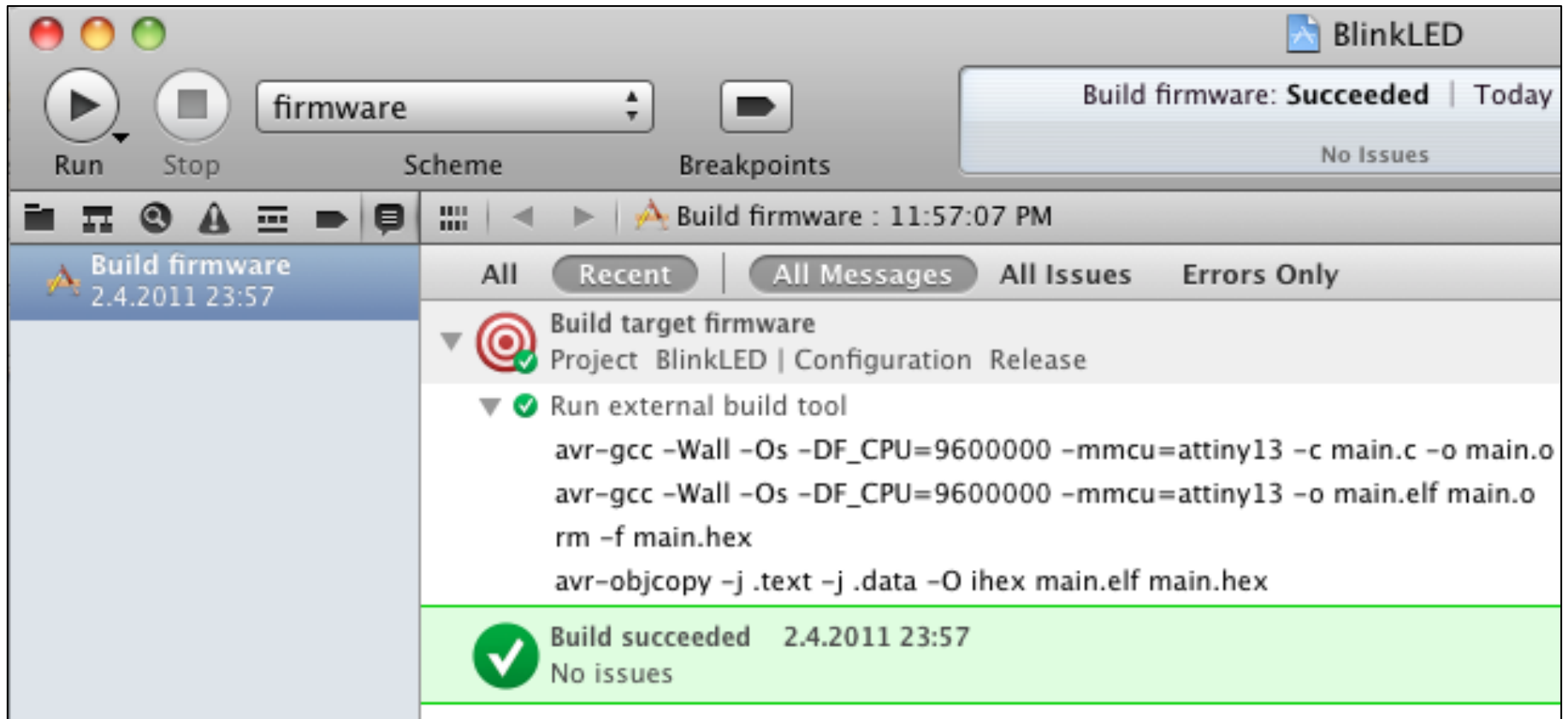
DEVICE      = atmega8
CLOCK       = 8000000
PROGRAMMER  = -c stk500v2 -P avrdoper
OBJECTS     = main.o
FUSES      = -U hfuse:w:0xd9:m -U lfuse:w:0x24:m

# ATMega8 fuse bits (fuse bits for other devices are different!):
# Example for 8 MHz internal oscillator
# Fuse high bytes:
```

- Adapt Makefile as required
 - DEVICE, CLOCK, FUSES
 - PROGRAMMER
 - OBJECTS

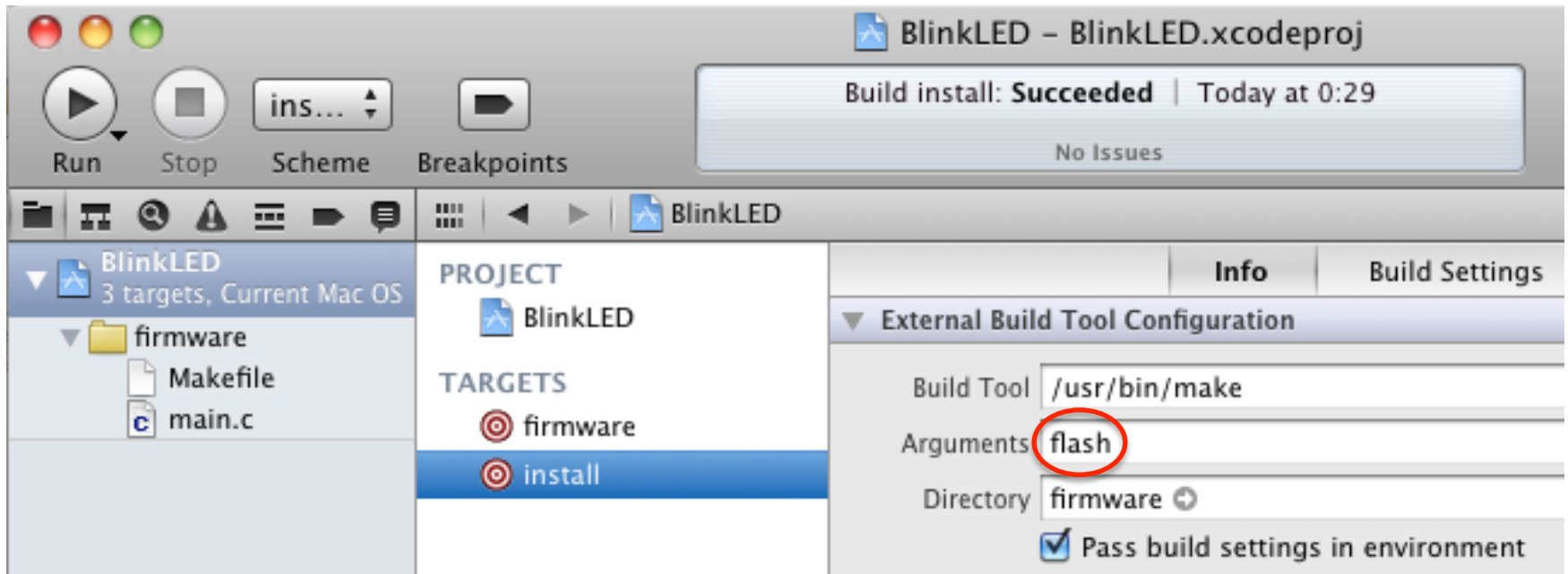
```
DEVICE      = attiny13
CLOCK       = 9600000
PROGRAMMER  = -c USBasp
OBJECTS     = main.o
FUSES      = -U lfuse:w:0x7a:m -U hfuse:w:0xff:m
```

Building within XCode



Flashing AVR from within XCode

- Duplicate existing “firmware” target
- Rename to “install”
- Change Info | Arguments to “flash”



→ store custom template in
~/.CrossPack-AVR/templates/TemplateProject

BlinkLED

Build install: **Succeeded** | Today at 0:29
No Issues

Run Stop Scheme Breakpoints

Build install : 12:29:19 AM

Build install 3.4.2011 0:29

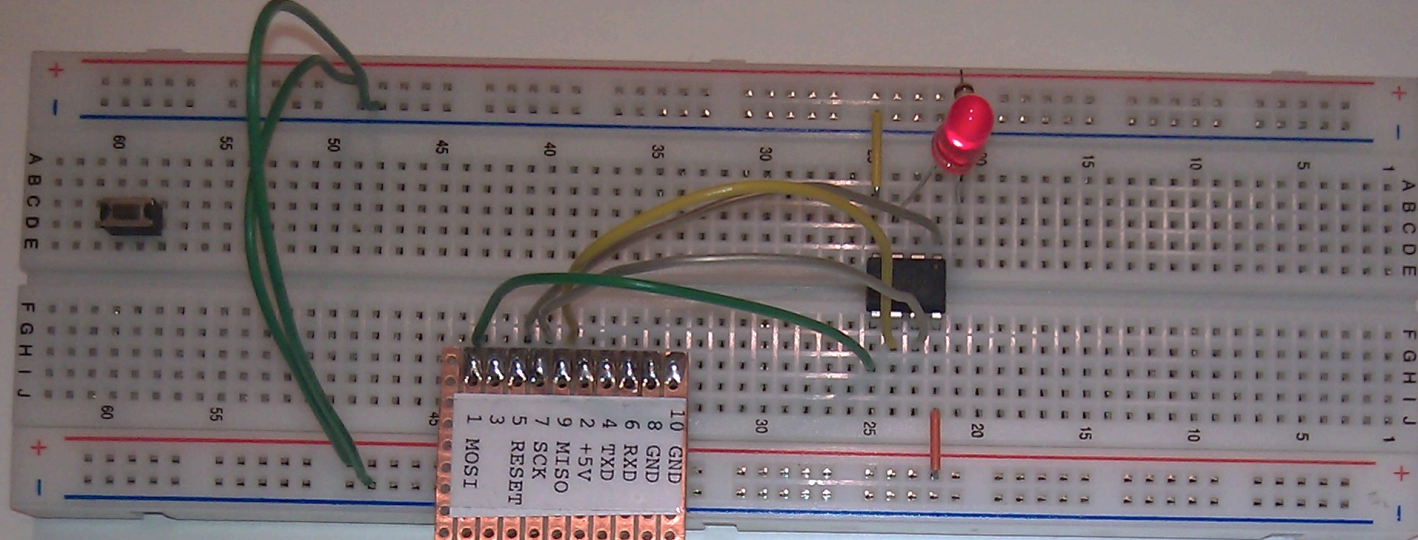
All Recent All Messages All Issues Errors Only

Build target install
Project BlinkLED | Configuration Release

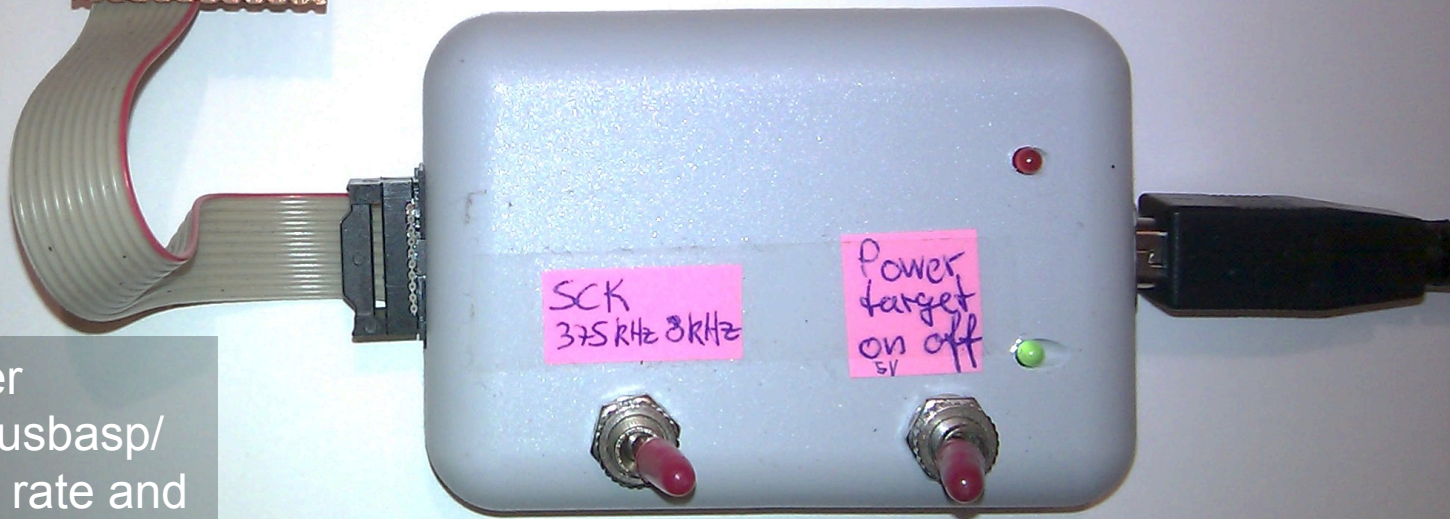
Run external build tool

```
avrdude -c USBasp -p attiny13 -U flash:w:main.hex:i
avrdude: AVR device initialized and ready to accept instructions
Reading | ##### | 100% 0.01s
avrdude: Device signature = 0x1e9007
avrdude: NOTE: FLASH memory has been specified, an erase cycle will be performed
        To disable this feature, specify the -D option.
avrdude: erasing chip
avrdude: reading input file "main.hex"
avrdude: writing flash (132 bytes):
Writing | ##### | 100% 1.13s
avrdude: 132 bytes of flash written
avrdude: verifying flash memory against main.hex:
avrdude: load data flash data from input file main.hex:
avrdude: input file main.hex contains 132 bytes
avrdude: reading on-chip flash data:
Reading | ##### | 100% 0.71s
avrdude: verifying ...
avrdude: 132 bytes of flash verified
avrdude done. Thank you.
```

Build succeeded 3.4.2011 0:29
No issues



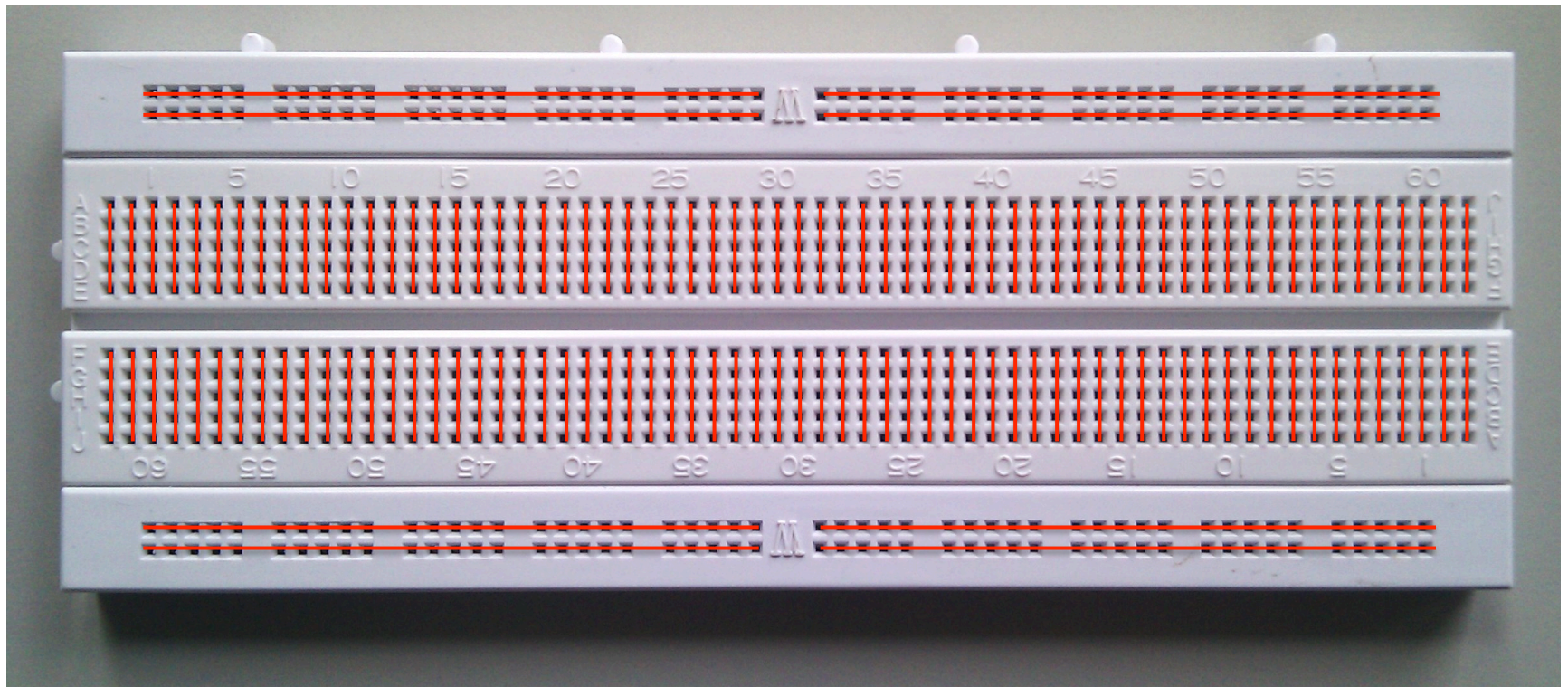
breadboard with ATtiny13, LED and 1kOhm resistor



USBasp programmer <http://www.fischl.de/usbasp/> with selectable SCK rate and option to power circuit

Breadboard

- Quick prototyping
 - Changing/adding components is easy
- Can get confusing soon (“spaghetti wires”)



Using the command line (not Xcode)

```
bash$ ls
```

```
Makefile  main.c
```

```
bash$ make
```

```
avr-gcc -Wall -Os -DF_CPU=9600000 -mmcu=attiny13 -c main.c -o main.o
```

```
avr-gcc -Wall -Os -DF_CPU=9600000 -mmcu=attiny13 -o main.elf main.o
```

```
rm -f main.hex
```

```
avr-objcopy -j .text -j .data -O ihex main.elf main.hex
```

```
bash$ make flash
```

```
avrdude -c USBasp -p attiny13 -U flash:w:main.hex:i
```

```
avrdude: AVR device initialized and ready to accept instructions
```

```
...
```

```
avrdude: writing flash (132 bytes):
```

```
Writing | ##### | 100% 1.13s
```

```
...
```

```
avrdude: 132 bytes of flash verified
```

```
avrdude: safemode: Fuses OK
```

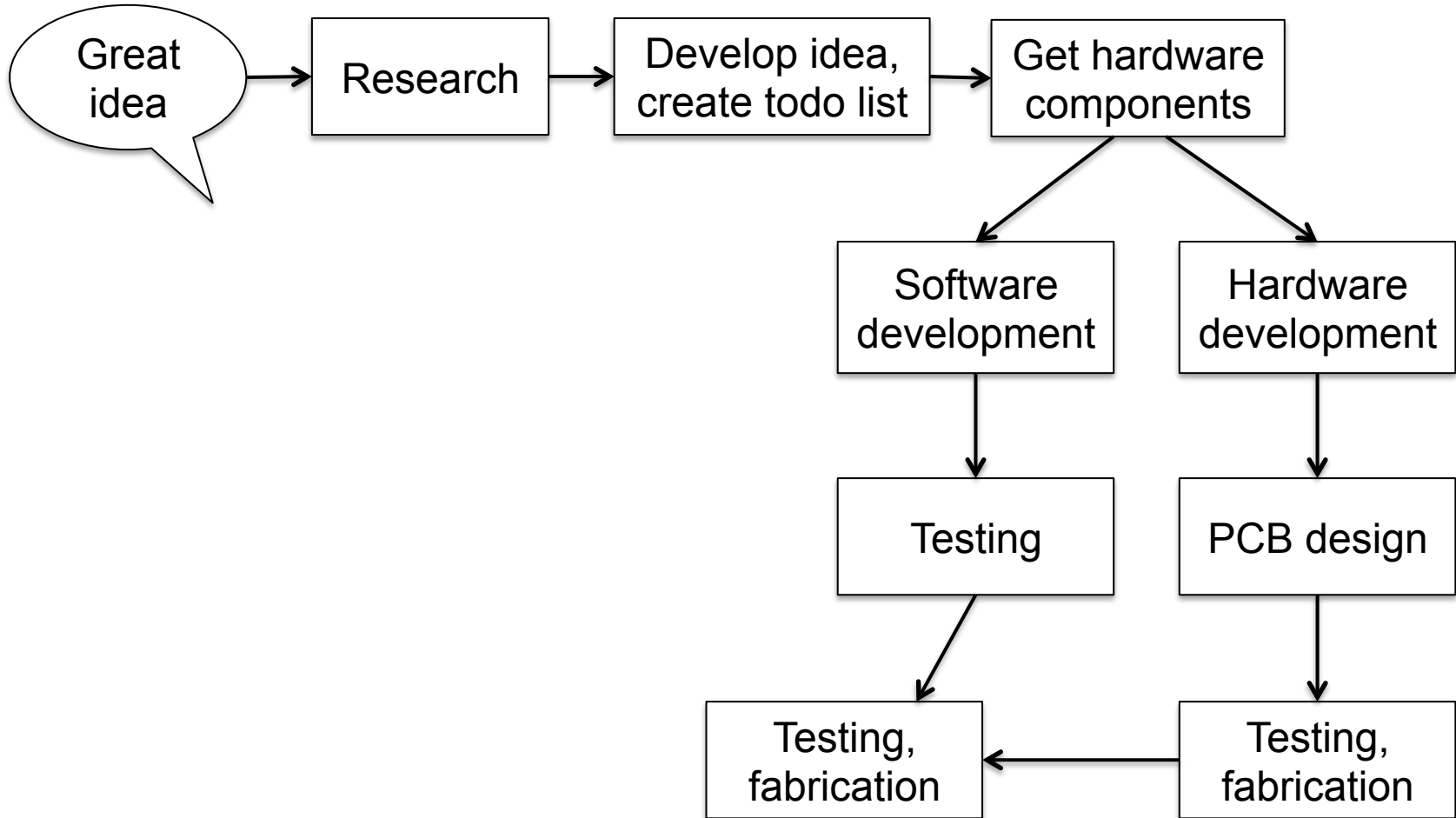
```
avrdude done. Thank you.
```

```
with mySmartUSB:  
avrdude -p attiny13 -c stk500v2  
-P /dev/cu.SLAB_USBtoUART  
-U flash:w:main.hex:i
```

Assembly Language

- ATtiny have relatively simple instruction sets and are reasonably simple to program
 - ATtiny13: 120 instructions
- <http://avra.sourceforge.net/index.html>
- make
 - <http://www.gnu.org/software/make/manual/make.html>
 - <http://www.makelinux.net/make3/make3-CHP-2-SECT-4.html>
- V-USB
 - <http://www.obdev.at/products/vusb/index.html>

Development Process



Source: Gadre, Malhotra: tinyAVR projects

Reading Data Sheets

- Extremely important to read carefully
 - Easy to find online
- Example: 7805 +5V voltage regulator
 - Operate according to “electrical characteristics”

ST **L7800 series**



Positive voltage regulators



Features

- Output current to 1.5A
- Output voltages of 5, 5.2; 6, 6, 6.6; 8, 8.5; 9, 12; 15; 18; 20; 24V
- Thermal overload protection
- Short circuit protection
- Output transition SOA protection

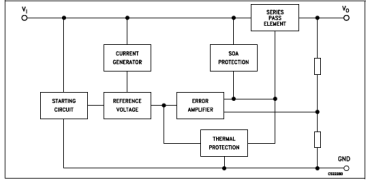
Description

The L7800 series of three-terminal positive regulators is available in TO-220, TO-220FP, TO-3 and DPAK packages and several fixed output voltages, making it useful in a wide range of applications. These regulators can provide local on-card regulation, eliminating the distribution problems associated with single point regulation. Each type employs internal current limiting, thermal shut-down and safe area protection, making it essentially indestructible. If adequate heat sinking is provided, they can deliver over 1A output current. Although designed primarily as fixed voltage regulators, these devices can be used with external components to obtain adjustable voltage and currents.

Schematic diagram



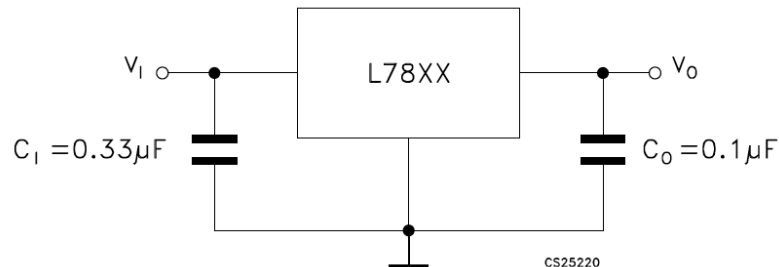
May 2007 Rev. 15 1147

4 Electrical characteristics

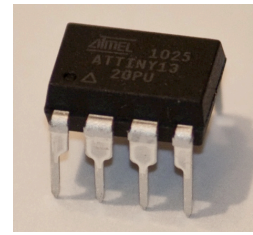
Table 3. Electrical characteristics of L7805 (refer to the test circuits, $T_J = -55$ to 150°C , $V_I = 10\text{V}$, $I_O = 500\text{ mA}$, $C_I = 0.33\ \mu\text{F}$, $C_O = 0.1\ \mu\text{F}$ unless otherwise specified)

Symbol	Parameter	Test conditions	Min.	Typ.	Max.	Unit
V_O	Output voltage	$T_J = 25^\circ\text{C}$	4.8	5	5.2	V
V_O	Output voltage	$I_O = 5\text{mA to } 1\text{A}$, $P_O \leq 15\text{W}$ $V_I = 8$ to 20V	4.65	5	5.35	V


– “Application Circuits” show typical usage



ATtiny13 Data Sheet



- 176 pages! (22 pages per pin!)
 - for next time:
 - have a look at the data sheet

<p>Features</p> <ul style="list-style-type: none">• High Performance, Low Power AVR® 8-Bit Microcontroller• Advanced RISC Architecture<ul style="list-style-type: none">– 120 Powerful Instructions – Most Single Clock Cycle Execution– 32 x 8 General Purpose Working Registers– Fully Static Operation– Up to 20 MIPS Throughput at 20 MHz• High Endurance Non-volatile Memory segments<ul style="list-style-type: none">– 1K Bytes of In-System Self-programmable Flash program memory– 64 Bytes EEPROM– 64 Bytes Internal SRAM– Write/Erase cycles: 10,000 Flash/100,000 EEPROM– Data retention: 20 years at 85°C/100 years at 25°C (see page 6)– Programming Lock for Self-Programming Flash & EEPROM Data Security• Peripheral Features<ul style="list-style-type: none">– One 8-bit Timer/Counter with Prescaler and Two PWM Channels– 4-channel, 10-bit ADC with Internal Voltage Reference– Programmable Watchdog Timer with Separate On-chip Oscillator– On-chip Analog Comparator• Special Microcontroller Features<ul style="list-style-type: none">– debugWIRE On-chip Debug System– In-System Programmable via SPI Port– External and Internal Interrupt Sources– Low Power Idle, ADC Noise Reduction, and Power-down Modes– Enhanced Power-on Reset Circuit– Programmable Brown-out Detection Circuit– Internal Calibrated Oscillator• I/O and Packages<ul style="list-style-type: none">– 8-pin PDIP/SOIC: Six Programmable I/O Lines– 20-pad MLF: Six Programmable I/O Lines• Operating Voltage:<ul style="list-style-type: none">– 1.8 - 5.5V for ATtiny13V– 2.7 - 5.5V for ATtiny13• Speed Grade<ul style="list-style-type: none">– ATtiny13V: 0 - 4 MHz @ 1.8 - 5.5V, 0 - 10 MHz @ 2.7 - 5.5V– ATtiny13: 0 - 10 MHz @ 2.7 - 5.5V, 0 - 20 MHz @ 4.5 - 5.5V• Industrial Temperature Range• Low Power Consumption<ul style="list-style-type: none">– Active Mode:<ul style="list-style-type: none">• 1 MHz, 1.8V: 240 µA– Power-down Mode:<ul style="list-style-type: none">• < 0.1 µA at 1.8V	 <p>8-bit AVR® Microcontroller with 1K Bytes In-System Programmable Flash</p> <p>ATtiny13 ATtiny13V</p>
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- Features
- 1. Pin Configurations
- 2. Overview
- 3. General Information
- 4. CPU Core
- 5. Memories
- 6. System Clock and Clock Options
- 7. Power Management and Sleep Modes
- 8. System Control and Reset
- 9. Interrupts
- 10. I/O Ports
- 11. 8-bit Timer/Counter0 with PWM
- 12. Timer/Counter Prescaler
- 13. Analog Comparator
- 14. Analog to Digital Converter
- 15. debugWIRE On-chip Debug System
- 16. Self-Programming the Flash
- 17. Memory Programming
- 18. Electrical Characteristics
- 19. Typical Characteristics
- 20. Register Summary
- 21. Instruction Set Summary
- 22. Ordering Information
- 23. Packaging Information
- 24. Errata
- 25. Datasheet Revision History
- Table of Contents

Hands-On

- Install AVR GCC
- Create stable 5V power supply on breadboard
- Program “ μ C Hello World” (blinking an LED) onto a ATtiny13
- Store your components into a sealed bag
- For next time: have a look into ATtiny13 datasheet