Assignment 2 (NF)

Due: Mon 27.10.2014; 12:00h (1 Week)

Task 1: Hangman

This assignment is about programming the game „Hangman". The computer „thinks" of a word. The player guesses a letter and receives a positive or negative message: If the word contains the letter, its position(s) in the word are revealed.

Hangman

Das gesuchte Wort: _ _ _ _ _ _ E _ _ A

Your Script should meet the following requirements

- Utilize PHP sessions to solve the problem
- The word that should be guessed can be stored in a variable – you don't have to have multiple words.
- At first, the word is displayed as underscores, to let the player know how long the word is.
- The player can guess a letter now and enter it into a text field.
- The player receives feedback from the computer. In case the word contains the letter, the letter replaces the corresponding underscores. Otherwise, the player is shown a message that the word does not contain the letter.
- Please make sure your code is thoroughly commented to facilitate the correction of your submission.

Please create a ZIP archive of your files and upload it to UniWorX.